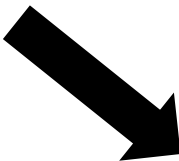
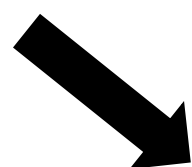


Art and Photography 5 Year curriculum Overview

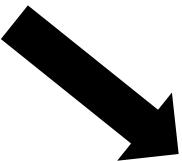


Y7 Aims	Broader concepts:	
	Introduction to Art in Secondary School. Project 1 - Key Art Concepts Project 2 - Nature	
	Skills:	Knowledge:
	Key Concepts drawings, shading, Knowledge of Artists and designers, Experimenting with a range of media and materials. Creating Outcomes	Project 1 – Key Concepts -Focusing on each key concept Artists linking to Key Skills They are outline, shape shading and colour linked with the artist Patrick Caulfield, texture and pattern using The Boyle Family. Learning drawing techniques, shading, Artist research and analysis, Colour theory, exploration of different media such as clay, oil pastel, Photoshop and painting. Recall from Primary- colour theory, drawing skills, linking with Artists, 3D and craft work. Project 2-Nature Book art and Isobel Ouzman research, drawing leaves and bugs Artists that use Jungles in their Artwork for example Henri Rousseau, tonal techniques. College techniques and landscape drawing, painting, paint mixing and ink work. 3D building of a concertina and low relief in the style of Isabelle Ouzman. Printing and monoprinting techniques. Linking the research/anaysis and Artists together to, designing, layout, using different materials to create a final outcome- Recall from Primary- colour theory and colour mixing, linking with Artists, 3D, making and craft work.
	Recall:	
	https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/239018/PRIMARY_national_curriculum_-_Art_and_design.pdf Re-address any misconceptions of students coming in from Primary.	

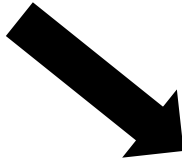




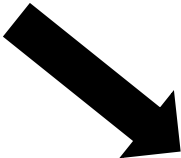
Y8 Aims	Broader concepts:	
	<u>Enriching knowledge</u> Project 1- Masks Project 2 - Contemporary Art Project 3 - Places	
	Skills:	Knowledge:
	Key Concepts drawings, shading, Knowledge of Artists and designers, Experimenting with a range of media and materials. Creating Outcomes	<u>Project 1- Masks</u> -Asking the following questions whilst researching : How to draw a Portrait drawing. Using Portrait Artists link Chuck Close and Mark Powell to draw Portraits. What is the History of Masks and culture. Looking Kimmy Cantrell and Picasso who influenced him. What are masks for? What are the differences/ similarities in different cultures ? How have different artists been influenced by masks? Understanding the design process in creating a 2D design and a 3D mask and learning new ways of building 3D structures - in card and clay. Recall- is drawing using outline, proportions and shading. Using skills to create low relief and 3D Masks. Using colour theory techniques to add colour to Artwork. <u>Project 2 - Contemporary Art</u> Asking the following whilst researching in writing and drawing: What is contemporary art? What messages are there in current art? -Using Artists like Ruth Piper to create a 3D digital pattern, Asking the following whilst researching in writing and drawing: What are my own opinions and ideas? Understanding the power of art to change minds when designing a card to send to a special someone showing appreciation. PHSCE themes looking at gender, social issues and politics. <u>Project 3 - Places</u> Understanding the themes and artists of this subject ‘Places’ Understanding the styles and media best suited to it. Understanding through drawing, painting, photography skills. A clear understanding of design for purpose to create a personal piece in the style of places and the local artist Jo Peel.
	Recall:	
	Re-address any misconceptions of students from Year 7. Recall all key skills throughout the Projects.	



Art and Photography 5 Year curriculum Overview



Y9 Aims	Broader concepts:	
	GCSE Ready - Art and Photography Project 1- Food Project 2 -Issues Project 3 - Myself	
	Skills:	Knowledge:
	Key Concepts drawings, shading, Knowledge of Artists and designers, Experimenting with a range of media and materials. Creating Outcomes	Project 1- Food in Art -Developing an understanding of Artists who use Food in their Artwork. Understanding how to develop a range of Artwork in different media, photographs, photoshoots, apps and Photoshop ,clay cardboard, chalk and painting into a series of Outcomes. Project 2- Issues Understanding current issues and how portrait artists use these to create Artwork to show a meaning. Students learn to draw a portrait using different medias, gaining knowledge about Portrait artists and how they create their Artwork, creating a series of Portrait Outcomes based around current issues. Project 3 - Myself Students choosing their own theme around the idea of ‘Myself’ Creating a range of Artwork using the skills gained during KS3
	Recall:	
	Re-address any misconceptions of students from Year 7/8. Recall all key skills throughout the Projects.	



Art and Photography 5 Year curriculum Overview

Y10 Aims	Broader concepts:	
	AQA Art, Craft and Design Coursework (60%) Project 1- Textures and Close Ups Project 2 - 'My World' (Start by Summer term)	
	Skills:	Knowledge:
	Assessment Objective 1: Develop ideas through investigations, demonstrating critical understanding of sources. Assessment Objective 2: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. Assessment Objective 3: Record ideas, observations and insights relevant to intentions as work progresses. Assessment Objective 4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.	Project 1-Understanding Artists who use Textures in their Artwork. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then a Final Outcome/s. Project 2- -Understanding Artists who use Identity or Surroundings (students own choice) in their Artwork. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then a Final Outcome/s.
	Recall:	
	Re-address any misconceptions of students from KS3. re-teach key concepts and use of media, developing designs and creating original outcomes.	

Y11 Aims	Broader concepts:	
	AQA Art, Craft and Design Coursework (60%) Project 2 - 'Identity' or Architecture to Complete by October half term AQA Art and Design (Fine Art) Exam Component (40%) Project 3- Exam Question (Start January up to Exam)	
	Skills:	Knowledge:
	Assessment Objective 1: Develop ideas through investigations, demonstrating critical understanding of sources. Assessment Objective 2: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. Assessment Objective 3: Record ideas, observations and insights relevant to intentions as work progresses. Assessment Objective 4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.	Project 2 -continued -Understanding Artists who use Identity or Surroundings (students own choice) in their Artwork. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then a Final Outcome/s. EXAM Project- -Understanding Artists. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then create a Final Outcome/s in a 10 hours exam.
	Recall:	
	Re-address any misconceptions of students from KS3. Re-teach key concepts and use of media, developing designs and creating original outcomes.	

Art and Photography 5 Year curriculum Overview

Y10 Aims	Broader concepts:	
	AQA Art and Design (Photography) Coursework (60%) Project 1- Architecture Project 2- Alphabet (Start by Summer term)	
	Skills:	Knowledge:
	<u>Assessment Objective 1:</u> Develop ideas through investigations, demonstrating critical understanding of sources. <u>Assessment Objective 2:</u> Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. <u>Assessment Objective 3:</u> Record ideas, observations and insights relevant to intentions as work progresses. <u>Assessment Objective 4:</u> Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.	Project 1-Understanding Photographers and Artists who use Architecture in their Artwork. Understanding how to develop photographs, photoshoots, apps and Photoshop. Artwork in a range of media and experimenting, Understand how to develop own ideas through Photography then a Final Outcome/s. Project 2- -Understanding Photographers Artists who use Vanitas Art in their Artwork. Understanding how to develop photographs, photoshoots, apps and Photoshop. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then a Final Outcome/s.
	Recall:	
	Re-address any misconceptions of students from KS3. e-teach key concepts and use of media, developing designs and creating original outcomes.	

Y11 Aims	Broader concepts:	
	AQA Art and Design (Photography) Coursework (60%) Project 2 - Complete by October half term (Some students will complete a mini project of their own choice if completed both Architecture and Alphabet) AQA Art and Design (Photography) Exam Component (40%) Project 3- Exam Question (Start January up to Exam)	
	Skills:	Knowledge:
	<u>Assessment Objective 1:</u> Develop ideas through investigations, demonstrating critical understanding of sources. <u>Assessment Objective 2:</u> Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. <u>Assessment Objective 3:</u> Record ideas, observations and insights relevant to intentions as work progresses. <u>Assessment Objective 4:</u> Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language.	Project 2 continued (Project 3 for some students) -Understanding Photographers/Artists who use Identity in their Artwork. Understanding how to develop photographs, photoshoots, app and Photoshop. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then a Final Outcome/s. EXAM Project- -Understanding Photographers/Artists. Understanding how to develop photographs, photoshoots, app and Photoshop. Understanding how to develop Artwork in a range of media and experimenting, Understand how to develop own ideas then create a Final Outcome/s in a 10 hours exam.
	Recall:	
	Re-address any misconceptions of students from KS3. e-teach key concepts and use of media, developing designs and creating original outcomes.	